

CHAPTER I INTRODUCTION

1.1 Background of the Problem

Language is the ability of humans to speak with other humans with a sign, for example: words and actions. Almost every time humans use language as a tool for communication. In communication, humans usually use language to express their ideas or feelings. Communication is not only done with utterances but also with actions these called Speech Act. A speech act in linguistics and the philosophy of language is an utterance which has performative function in language and communication.

There are many kinds of speech act that occur in human life. The writer examines some politeness strategies in *Game of Thrones season 6* television series script by using the theory of Penelope Brown and Stephen Levinson. According to Penelope Brown and Stephen Levinson, politeness is a universal concept which has controversy within academia. Politeness is the expression of the speaker's intention to minimize face threats carried by certain Face Threatening Acts (FTA) toward the listener. Another definition is "a battery of social skills in which the speaker's goal is to ensure that everyone feels affirmed in a social interaction". Therefore, being polite can be an attempt for the speaker to save their own face or the face of a referent.

Game of Thrones is an American fantasy drama television series created by David Benioff and D. B. Weiss. The series is set on the fictional continents of Westeros and Essos and interweaves several plot lines with a large ensemble cast. The first narrative arc follows a dynastic conflict among competing claimants for succession to the Iron Throne of the Seven Kingdoms, with other noble families fighting for independence from it; the second narrative arc attempts to reclaim the throne by the exiled last scion of the realm's deposed ruling dynasty; the third narrative arc is the rising threat of the impending winter and the legendary creatures and fierce peoples of the North. In that television series, there are many conversations with unique different ways and cultures. *Game of Thrones* season 6 has a broad story, but the writer only wants to analyze the conversations that exist

in The North, especially in Castle Black. There are many conversations which tell about treason, war and resurrection with different conversational characteristics. Such as Ser Davos' conversation with Doloruss Edd which they have a same background but with different principles, there is also a conversation between Ser Davos with Lady Melisandre in which they have quite different backgrounds and also a lot of business quickly completed due to politeness strategies that occur in *Game of Thrones* season 6 television series script. Therefore the writer will describe some of the conversation in the analysis.

Game of Thrones has attracted numbers of viewers on HBO and attained an exceptionally broad and active international fan base. It has received widespread acclaims by critics, particularly for its acting, complex characters, story, scope, and production values, although its frequent use of nudity, violence, and sexual violence has also invited criticism. The series has won 35 Primetime Emmy Awards, including the Outstanding Drama Series in 2015, more than any other television drama. Its numerous other awards and nominations include three Hugo Awards for Best Dramatic Presentation (2012–2014), the Peabody Award (2011), and three nominations for the Golden Globe Award for Best Television Series – Drama (2012, 2015–2016). From among the ensemble cast, Peter Dinklage has won two Primetime Emmy Awards for Outstanding Supporting Actor in a Drama Series (2011, 2015) and the Golden Globe Award for Best Supporting Actor – Series, Miniseries or Television Film (2012) for his performance as Tyrion Lannister. Lena Headey, Emilia Clarke, Kit Harington, Maisie Williams, Diana Rigg, and Max von Sydow have also received Primetime Emmy Award nominations for their performances in the series, in their respective categories.

The writer is interested in analyzing this material as a reference to people to gain more insight about the *Game of Thrones* and also to tell people that they can communicate better if they use politeness strategies in daily life.

1.2 Identification of the Problem

Based on the background above, the writer states that there are the differences politeness strategies which uttered by the characters, and there is the

dominant politeness strategies which are used by the six characters. The writer identifies that there are some differences in communication which produce a different impact because of different background such as *Ser Davos* as a Knight who has a different background with *Lady Melisandre* as a Priestess.

1.3 Limitation of the Problem

The writer limits the problem by simply bringing and analyzing the problems which exist in the Castle Black story, especially the conversations between the following characters: Ser Davos, Doloruss Edd, Lady Melisandre, Jon Snow, Tormund and Ser Aliser Thorne.

1.4 Formulation of the Problem

In this case, the writer formulates the problems as follows:

1. What are the strategies of politeness on six characters conversation which appear in *Game of Thrones Season 6* television series script?
2. What is the dominant strategy of politeness on six characters conversation which appears in *Game of Thrones Season 6* television series script?
3. Why does the dominant strategy of politeness on six characters conversation appear more frequently in *Game of Thrones Season 6* television series script?

1.5 Objectives of the Research

Based on formulation of the problem, the writer intends to find out:

1. To analyze the strategies of politeness on six characters conversation which appear in *Game of Thrones Season 6* television series script.
2. To find out the dominant strategy of politeness on six characters conversation which appear in *Game of Thrones Season 6* television series script.
3. To find out the reason why the dominant strategy of politeness on six characters appears more frequently in *Game of Thrones Season 6* television series script.

1.6 Benefits of the Research

In this research, the writer analyzes this script because *Game of Thrones* is one of the best television series in 2016. It is very interesting to watch. Some of characters have they own distinctive characteristics and very inspiring its audience.

The writer wants the people to know what are the strategies of politeness in Game of Thrones and can use it well in daily life. The writer also wants to fulfill the final test of his assignment so Darma Persada University will has a research paper which discussed a Politeness Strategies that pretty important for daily life conversation.

1.7 Methods of the Research

The writer uses qualitative methodology of research in this term paper. The sources are from written data, as texts, books, and articles. After collecting those data, the writer examines and analyzes the related data and theories. Then, the writer presents the result of data analysis. The emphasis of qualitative approach is on exploring the types of strategy-the qualities-in the data and ascertaining why particular speakers used them in specific contexts with particular people.

1.8 Systematic Organization of the Research

There is systematic organization in this term paper. The writer organizes it to be some sections that consist of four chapters.

Chapter I: Introduction

In this chapter, the writer explains about background, identification of the problem, restriction of the problem, formulation of the problem, objectives of the research, benefit of the research, methods of the research and systematic organization of the research regarding the use of politeness strategies by several characters in *Game of Thrones season 6* television series script.

Chapter II: Framework of the Theory

This chapter consists of the theory of politeness strategies and language in community from sociolinguistic aspect.

Chapter III: Analysis of the politeness strategies on several characters in *Game of Thrones season 6* television series script.

In this chapter, the writer analyzes and examines the problem of the research. The writer analyzes politeness strategies on several characters conversation in *Game of Thrones season 6* television

series script, then find out the dominant strategy and also find out the reason why does that strategy become dominant.

Chapter IV: Conclusion

In this chapter, the writer concludes the analysis of the discovering of the complete study.

