

CHAPTER 1

INTRODUCTION

1.1. Background of the Problem

A system of conventional spoken, manual (signed), or written symbols by means of which human beings, as members of a social group and participants in its culture, express themselves is called language. Language functions include communication, identity expression, play, imaginative expression, and emotional release. (Britannica Dictionary, 2023). Language is a tool used by humans to convey their speech, feelings, and thoughts in communication (Collins Dictionary, n.d). It is obvious that using appropriate language in society is critical. Because the intended message will be received without misunderstanding by listeners or members of the community. Some people may speak more than language because of their own circumstances, especially people who usually live in bilingual areas, tend to use more than one language in their daily communication. The phenomenon of using two different languages in the study of linguistics is in the realm of linguistic sociology.

As “the constant oral use of two languages,” is called bilingualism and bilingualism is defined as “having or using two languages, especially as spoken with the fluency characteristic of a native speaker; a person using two languages, especially habitually and with control like that of a native speaker”. According to common belief, being bilingual entails having flawless language skills in two languages; Bloomfield (1935: 56) in (Hamers and Blanc 2000:6), who defines bilingualism as “the naïve-like control of two languages”. Bilingualism, is the use of two different languages by a speaker interchangeably with other people. Bilingual, a term that most of you will be familiar with. For those who are unfamiliar with the term, bilingualism refers to the ability to communicate in two languages (Fishman 1975: 73).

When a speaker switches between two or more languages, or language varieties, in the context of a single conversation or situation, this is referred to as

code-switching or language alternation. Plurilingualism differs from code-switching in that plurilingualism refers to an individual's ability to use multiple languages, whereas code-switching is the act of using multiple languages simultaneously. Multilinguals (people who speak more than one language) frequently use elements of multiple languages when conversing with one another. The term "bilingualism" or "multilingualism" refers to the situation wherein individuals possess more than one code (language), Wardaugh (2006:101). People who engage in bilingual or multilingual communication can select a language and switch to that language in their speech. This is referred to as code switching. The characters in the *Pinocchio* movie script use English in everyday communication, but because they are native Italians, they sometimes use Italian in communicating.

In the *Pinocchio* 2022 movie script, the existence of culture greatly influences the language used by all characters. And so I am going to analyse movie script entitled “*Pinocchio*” (2022) By Guillermo Del Toro and Patrick Mchale to show the used of more than one language by the characters in the movie script. The story of Guillermo Del Toro’s “*Pinocchio*” is set in Italy, when World War I was raging. A carpenter named Gepetto lost his son Carlo to an attack from the Austro-Hungarian troops. Gepetto, a sad-eyed Italian woodcarver, puts the finishing touches on his latest creation, hoping for a miracle to change his life. After putting his heart and soul into creating the wooden *Pinocchio* marionette, the lonely artisan takes a step back and makes a wish on a bright star. However, the universe always pays attention to a longing heart. As a result, the benevolent Blue Fairy's mysterious magic takes over, granting Gepetto's wish in the dead of night. Innocent *Pinocchio* has everything he needs to be a boy as the effervescent essence of life reanimates the newly built puppet. He is now living proof that no request is too far-fetched. Can *Pinocchio*, on the other hand, demonstrate bravery, honesty, and selflessness.

1.2. Identification of the Problem

Based on the background of the problem, I identified that the characters in this “*Pinocchio*” (2022) movie script, when they are conversing each other they occasionally switch to one language to another. Some of the characters are Italian native, they in some situation switch from English to Italian, then there is a language

switch in their conversation. But, the switching that happens between from one to another language can causes misunderstandings between the speakers.

1.3. Limitation of the Problem

Based on the identification of the problem, I limit my research to focus on the types of code switching and the reasons of using code switching using Hoffman's theory that found in some characters that are used found in the "Pinocchio" (2022) movie script.

1.4. Formulation of the Problem

Based on the limitation of the problem, the formulation of the problem based on my analysis are as follows:

1. What are types of code switching found in characters of the "Pinocchio" (2022) movie script?
2. What are the reasons that the characters used code switching in "Pinocchio" (2022) movie script?

1.5. Objectives of the Research

Based on the formulation of the problem, the objectives of my research are as follows:

1. To classify and explain the types of code switching found in characters of the "Pinocchio" (2022) movie script.
2. To explain the reasons that the characters used code switching in "Pinocchio" (2022) movie script.

1.6. Benefit of the Research

This research is expected to provide the following benefits:

1. Contributing to finding new knowledge for the field of linguistics, especially sociolinguistics.
2. Providing a new reference for people especially students who are interested in exploring bilingualism.

3. Offering additional insights to other researchers for more in-depth research on the same topic.

1.7. Systematic Organization of the research

The framework of the term paper writing titled “Code Switching Used by The Characters in “*Pinocchio*” (2022) Movie Script by Guillermo Del Toro and Patrick Mchale” is as follows:

CHAPTER 1 : INTRODUCTION

This chapter consists of the phases of the research layout, such as the background of the problem, the identification of the problem, the limitation of the problem, the formulation of the problem, the objectives of the research, the benefit of the research and the systematic organization of the research.

CHAPTER 2 : THEORITICAL FRAMEWORK

This chapter consists of the experts’ theories study which I used in accordance with the title of the research and to analyze the research data, which are as follows: “sociolinguistics”, “bilingualism”, “code switching”, and “the types of code switching as follows: “intra-sentential switching”, “inter-sentential switching”, and “emblematic switching”, and “the reasons of using code Switching”.

CHAPTER 3 : RESEARCH METHOD

This chapter consists of research approach and method, research object and data, data collection technique, and data analysis Technique.

CHAPTER 4 : CODE SWITCHING USED BY THE CHARACTERS IN “PINOCCHIO” (2022) MOVIE SCRIPT BY GUILLERMO DEL TORO AND PATRICK MCHALE

This chapter consists of data analysis and findings regarding code switching in the "Pinocchio (2022)" movie script.

CHAPTER 5 : CONCLUSION

This chapter consists of conclusion based on the research findings.

