

CHAPTER 5

CONCLUSION

The final chapter of this research includes a conclusion based on the research that has been completed, namely code switching used by the characters in “Pinocchio” (2022) movie script. The object of this research is to identify the use of code switching used by characters in a conversation contained in the movie script “Pinocchio”. In addition, this research reveals and identifies the reasons for the characters in doing code switching or language switching done by the characters in the movie script “Pinocchio”. In daily life, it is common for a language switch or code switching to occur, when someone lives in an environment that tends to use two or more languages, it is common for language switching to occur from one language to another, and there are also other supporting factors when language switching occurs such as cultural factors and others.

In total, I have analysed 39 data to prove my research objective. There are 35 data of intra-sentential switching data, 2 data of inter-sentential switching data, and 2 data of emblematic switching data. The most common types of switching in the script for "Pinocchio" are intra-sentential switching and inter-sentential switching.

Intra-sentential switching is common in “Pinocchio” movie scripts, because all of the main characters' utterances consist of a single clause or morpheme. Inter-sentential switching is commonly found and used, because the switch occurs in the middle of a sentence in two languages, the "Pinocchio" movie script frequently employs this type also the utterances consist of two different languages and different sentences in "Pinocchio" utterances, emblematic-switching is rare, because emblematic-switching is an intention in one language into an utterance that is entirely in another language, all of the main characters rarely say one phrase in their utterances consisting of two languages.

Participants, status, solidarity (affective function), and topic are the factors that use the three types of code switching. Participant and status are the most commonly used factors. First, participants can be seen when the characters are speaking with each other, particularly the speaker's relationships. Second, the status

factor can be seen when the character act as the host and are very active in the "Pinocchio" movie script. In the analysis of one type of code switching, solidarity factors and topic factors do not always coincide.

I conclude the research by completing all of the analysis based on the research objectives stated in the previous chapter. This research is an investigation into the phenomenon of code switching used in the movie script for "Pinocchio". The purpose of this study is to categorize the different types of code switching and to investigate the factors that influence code switching. The author discovered the various types of code switching. The script for the movie "Pinocchio" employs various types of code switching.

Following the completion of this research, I realize that it is far from perfect and has the potential for future research. I anticipate that the next researcher of writers will discover another finding of sociolinguistics, specifically code switching. I hope that this research will be useful in future code switching research. Despite extensive research on code-switching, the phenomenon remains complex and requires additional investigation to understand its deeper dynamics, particularly in a changing and increasingly global context. Thus, code-switching is not only a linguistic phenomenon, but also a reflection of everyday social and cultural dynamics. More research into code-switching could provide a better understanding of how humans communicate and construct their identities through language.