CHAPTER 1 INTRODUCTION

1.1 Background of the Problem

Childhood is a phase of life before moving on to the adult phase. Most of the childhood phase is filled with pleasant experiences and safety feeling because we have a family as a protector for us. However, if a child experiences a bad event such as the death of a parent, the child will lose their sense of security, which will have an impact on the development of the child's character as an adult. According to Substance Abuse and Mental Health Services Administration (SAMHSA, 2014) trauma is caused by an occurrence, sequence of events, or combination of circumstances that an individual perceives as physically or emotionally injurious or dangerous and that has long-term detrimental impacts on the individual's functional, bodily, psychological, social, or religious well-being. Traumatic events are widespread and have no limited based on gender, age, ethnic origin, socioeconomic status or sexual preference. Others have used a broader definition of trauma. For example, Horowitz (1989) described it as a rapid and intense incident that destroys a person's ability to respond to it, considering that a trauma does not have to include bodily injury to someone; the event can be traumatic if it exceeds a person's perspective and capability to deal with it.

Childhood traumatic events has major effects for both victims and society. According to De Bellis and Zisk (2014), childhood trauma is described as exposure to real or threatened death, vital injury, or sexual violence as a kid. This includes direct trauma contact, witnessing or knowing about trauma which happened to a close friend or family. Motor vehicle crashes, bullying, violence, war exposure, and child maltreatment (physical, sexual, and emotional abuse; neglect), are common types of childhood traumas that lead to some psychological effects.

To depict how childhood trauma can impact someone's life, I will use popular media which is movie and it's script. Petrie and Boggs (2012) stated that movie is a form of expression that is similar to other art media, which is formed through the systematic appearance of images, sounds and movements continuously. According to Field (2005), a script is a guide or draft for a movie, an outline, or a collection of pictures, scenarios, and stages strung together with conversation and description, much like pearls on a strand. It has the power to depict almost everything we can conceive or perceive. Time may be delayed or accelerated to reveal what was previously hidden. As if by illusion, a bullet's path through the air or each phase of a flower's blossoming may be made apparent and comprehensible. It may provide us with emotions that we wouldn't normally be able to get. The scope of the medium is unrestricted, both in terms of subject matter and approach to that content. It's perspective may differ from the totally objective to the profoundly subjective; in depth, it might concentrate on surface reality and the simply pleasant, or it can dig into the conceptual and philosophical. It might explore past ages or the foreseeable future. It can stimulate a wide range of emotions, from the most fragile, gentle, and beautiful to the most cruel, chaotic, and disgusting.

One of the movies script that depicts psychological issues is Matt Reeves' "*The Batman*" (2022). It tells a big picture of a child that experienced traumatic events as a result of witnessing his parents being murdered tragically. Facing such terrible occurrence was traumatizing for the main character, Bruce Wayne, and it influenced his psychological state severely. However, despite the bitter truth he meets subsequently, he is also able to evolve into a better character as the story develops. Long story short, Bruce Wayne witnessed his parents being murdered as a kid. Bruce Wayne commits revenge against criminals as he gets older, a vow encouraged by a feeling of justice and drives him to prepare himself both physically and technically to establish an identity inspired by the bat to fight crimes. My description of Bruce Wayne's character aims to show others how traumatic experiences as a child have a significant impact on what becomes of future person in general, as well as to convey the message that growing up in a traumatic childhood can lead to the good or bad character development.

Based on the results of the research, I consider that childhood is the most crucial stage of human growth and development. According to De Bellis et al. (2005), early childhood trauma is more detrimental than trauma experienced later

in life due to the developmental processes that are occurring, neurologically and psychologically. By examining Bruce Wayne's character in "*The Batman*" movie, I hope that this research can describe how traumatic experiences during the childhood phase can affect the development of a child's character until the adult phase, in order to persuade a lot of people about how we act and behave in various circumstances related to psychological wellness.

1.2 Identification of the Problem

Based on the background of the problem above, I identify that in this film entitled "*The Batman*", the main character, Bruce Wayne, suffers from several mental health issues. It was shown by Bruce, who was told have been locked himself off from social life yet fighting crime at night in Gotham City as Batman. Therefore, I assume that there is some logical reason for Bruce to behave the way he does.

1.3 Limitation of the Problem

Based on the identification of the problem above, I limit my research to analyze the childhood traumatic events that impacted the main character in "*The Batman*" movie script.

1.4 Formulation of the Problem

The formulation of the problem in this research is as follows:

- 1. How is Bruce Wayne's character depicted through an intrinsic approach?
- 2. How are Bruce Wayne's childhood traumatic events impacted through an extrinsic approach?
- 3. How is Bruce Wayne' childhood trauma reflected in the setting and plot?

1.5 Objectives of the Research

Based on the formulation of the problem above, the purpose of this work is to reveal:

1. To describe Bruce Wayne's character, which is depicted through an intrinsic approach.

- 2. To elaborate the impact of Bruce Wayne's childhood traumatic events through an extrinsic approach.
- 3. To portray the reflection of Bruce Wayne's childhood trauma in its setting and plot.

1.6 Benefit of The Research

This research is supposed to be useful both scientifically and practically. The following are some of the advantages that may be gained through this research:

1. Theoretical Benefits

The outcomes of this research are projected to be beneficial for intellectual study, improving psychological insight based on scientific terms, and improving comprehension of human personality.

- 2. Practical Benefits
 - a. For Writers

The result of this research is expected to be valuable for analytical development, improving psychological knowledge based on scientific principles, and increasing awareness of psychological wellness.

b. For Society

The outcomes of this research are expected to be beneficial for scientific studies, offer references to the public discourse concerning human personality, and increase awareness about psychological wellness issues.

c. For Academics

The outcomes of this research are projected to be helpful as a source for future research and provide a reference or comparison for the academic sector in the future when working on similar research.

1.7 Systematic Organization of the Research

Writing systematics aims to facilitate understanding and research review. The framework of the term paper, which is titled "Childhood Traumatic Events That Impacted Bruce Wayne's character in '*The Batman*' (2022) Movie Script" is as follows:

CHAPTER 1 : INTRODUCTION

This chapter provides an introduction that contains the background of the problem, the identification of the problem, the limitation of the problem, the formulation of the problem, the objectives of the research, the benefits of the research, and the systematic organization of the research.

CHAPTER 2 : THEORITICAL FRAMEWORK

This chapter describes the expert's theories underlying the detailed discussion regarding movie and the elements, psychological theory, childhood trauma theory, impact of trauma, cause of trauma, and the previous related studies.

CHAPTER 3

: RESEARCH METHOD

This chapter contains the research method that was used as a guide to analyze the object, which are as follows: time and location, research approach and method, research object and data, data collection technique, data analysis technique.

CHAPTER 4

: "CHILDHOOD TRAUMATIC EVENTS THAT IMPACTED BRUCE WAYNE'S CHARACTER IN "THE BATMAN" (2022) MOVIE SCRIPT"

This chapter examines the research findings and discusses the research findings in relation to the formulation of the problem.

CHAPTER 5 : CONCLUSION

This chapter is a closing that contains conclusions and suggestions taken from the research.